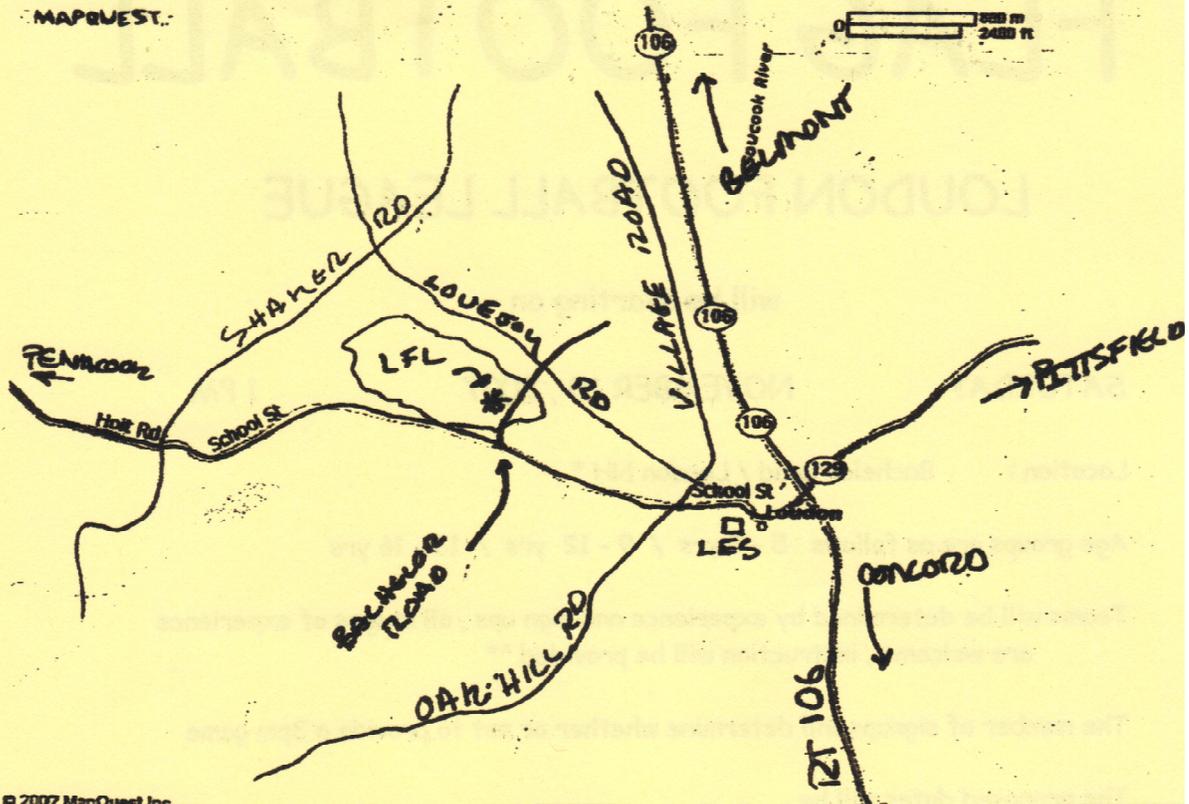


Directions

MAPQUEST



Basic rules

- 1) Each game consist of two coed teams / up to 7 players per team
- 2) Possession is determined by a coin toss
- 3) Possession begins on the 10 yard line
- 4) Offensive team has three downs to reach the 50 yard line
And three downs to reach the goal line
- 5) Extra point is determined by the ball being placed on the 10 yard line
And one passing play to cross the goal line

One defensive player is able to rush the Quarterback / defensive player must set up 7 yds from the line of scrimmage

Quarterback can only run the ball on a reversal / otherwise play must be a handoff , pitch and / or a pass only
No laterals

Quarterback / Center sneaks allowed

Tackle is determined by removal of one of two flags worn on the sides of each player

Tackle by any other method will result in a 5 yd penalty and possible removal from next 2 play executions

Referee is the ruler of the game / any argument may lead to removal from the remainder of the game

Offside penalty will be 5 yards

Unnecessary roughness may either result in an automatic first down and possible removal from the game

No punting

Each game starts promptly at the hour determined

Each half consist of 25 minutes continuous playtime

Each team will have (1) 2 minute time out and (2) 1 minute time outs per game

The coach / captain will be the only spokesperson in regards to accept / decline of penalties